

# **USB** from Ring 3

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# Reasons for a Ring 3 library

- More people think they can write an Application than they can write a driver
- Not all devices need a driver for system integration
- Help testing in driver development

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# Design goals

- Easy to use
- Support all transfer types
- Usable by multiple Applications
- Provide information about devices
- PNP Support

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# **Feature List for USBCALLS**

- Transfers Types
  - Control
  - Bulk
  - Isochronous
  - Interrupt
- Notification about Device de/attach
- Number of Devices
- Device Reports
- REXX interface



# **System Information**

UsbQueryNumberDevices
ULONG \*pulNumDev

UsbQueryDeviceReport
ULONG ulDevNumber
ULONG \*ulBufLen
CHAR \*pData

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# **PNP Notifications**

UsbRegisterChangeNotification
PUSBNOTIFY pNotifyID
HEV hDeviceAdded
HEV hDeviceRemoved

UsbDeregisterNotification USBNOTIFY NotifyID



### PNP Notifications cont.

# UsbRegisterDeviceNotification

PUSBNOTIFY pNotifyID

HEV hDeviceAdded

HEV hDeviceRemoved

USHORT usVendor

SHORT usProduct

SHORT usBCDVersion

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# Open/ Close Calls

UsbOpen

PUSBHANDLE pHandle

USHORT usVendor

USHORT usProduct

USHORT usBCDDevice

USHORT usEnumDevice

**UsbClose** 

**USBHANDLE** Handle



### **Control Transfers**

UsbCtrlMessage

**USBHANDLE** Handle

UCHAR ucRequestType

UCHAR ucRequest

USHORT usValue

USHORT usIndex

USHORT usLength

UCHAR \*pData

ULONG ulTimeout

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# **Standard Control Transfers**

- UsbDeviceSetConfiguration
- UsbGetStringDescriptor
- **...**



### **Bulk Transfers**

UsbBulkRead

**USBHANDLE** Handle

UCHAR Endpoint

UCHAR Interface

USHORT \*usNumBytes

UCHAR \*pData

ULONG ulTimeout

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# **Bulk Transfers cont.**

**UsbBulkWrite** 

USBHANDLE Handle

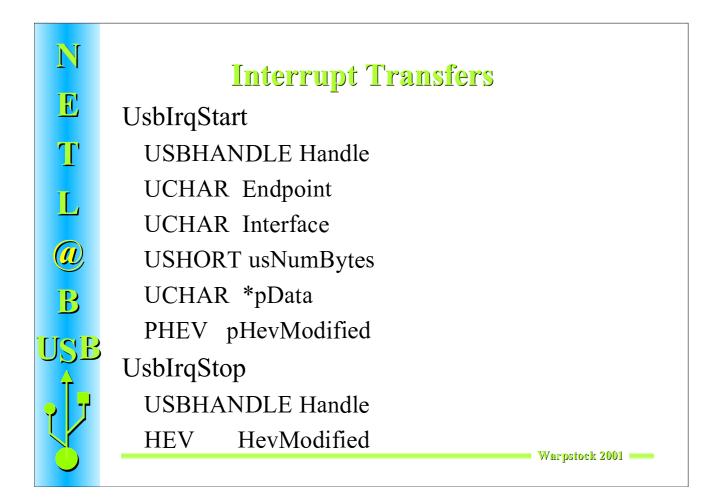
CHAR Endpoint

CHAR Interface

SHORT usNumBytes

CHAR \*pData

ONG ulTimeout







# **Iso Ringbuffer Access**

UsbIsoDequeue
ISOHANDLE hIso
UCHAR \* pBuffer
ULONG ulNumBytes

UsbIsoEnqueue
ISOHANDLE hIso
const UCHAR \* pBuffer
ULONG ulNumBytes

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# **Iso Ringbuffer Information**

UsbIsoPeekQueue
ISOHANDLE hIso
UCHAR \* pByte
ULONG ulOffset

UsbIsoGetLength
ISOHANDLE hIso
ULONG \*pulLength



# **REXX Interface**

- Same Function Set
- Loaded with UsbLoadFuncs
- Rx Prefix to nameRxUsbQueryNumberDevices etc.

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# Example USB Radio



# N E T L B USB

# **Register for Notification**

```
rc =DosCreateEventSem(NULL,&pRadio->hRadioPluged,0,FALSE);
  rc = DosCreateEventSem(NULL,&pRadio->hRadioUnpluged,0,FALSE);
    DosCloseEventSem(pRadio->hRadioPluged);
    SEMRECORD aSems[2];
    aSems[0].hsemCur = (HSEM)pRadio->hRadioPluged;
    aSems[0].ulUser = 0;
    aSems[1].hsemCur = (HSEM)pRadio->hRadioUnpluged;
    aSems[1].ulUser = 1;
    rc = DosCreateMuxWaitSem(NULL, &pRadio->hMuxWait, 2,
                             (PSEMRECORD) &aSems, DCMW_WAIT_ANY);
    if (!rc)
     pRadio->hMonThread = beginthread(NotifyThread,NULL,8192,pRadio);
      rc = g_USBFuncs.pUsbRegisterDeviceNotification( &pRadio->NotifyID,
                                                      pRadio->hRadioPluged,
                                                      pRadio->hRadioUnpluged,
                                                       0x04b4, 0x1002,
                                                       USB ANY PRODUCTVERSION);
```

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## **Notification Thread**

```
void _Optlink NotifyThread(void* args)
 PRADIOPRIVATE pradio = (PRADIOPRIVATE) args;
 ULONG ulWhich;
  ULONG ulCnt;
 pRadio->ulState |= RADIO USBCHECK;
  while (pRadio->ulState & RADIO_USBCHECK)
   DosWaitMuxWaitSem (pRadio->hMuxWait, SEM INDEFINITE WAIT, &ulWhich);
    if (!pRadio->ulState)
     break;
    if (ulWhich)
      ProcessRadioUnpluged(pRadio);
      DosResetEventSem(pRadio->hRadioPluged, &ulCnt);
    }
    else
      ProcessRadioPluged(pRadio);
      DosResetEventSem(pRadio->hRadioPluged, &ulCnt);
    }
  g USBFuncs.pUsbDeregisterNotification(pRadio->NotifyID);
 DosCloseMutexSem (pRadio->hMuxWait);
 DosCloseEventSem (pRadio->hRadioPluged);
 DosCloseEventSem (pRadio->hRadioUnpluged);
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```

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```

# ProcessRadioPlugged

```
void ProcessRadioPluged(PRADIOPRIVATE pRadio)
{
    APIRET rc;
    if (!pRadio->ulNumRadios)
    {
        if (pRadio->Setup.fOnOnAttach)
        {
            DosBeep(220,50);
            DosBeep(440,50);
            pRadio->Setup.fTurnOn = TRUE;
            DosPostEventSem(pRadio->hEvtFreqChange);
        }
    }
    pRadio->ulNumRadios++;
    WinInvalidateRegion(pRadio->pWidget->hwndWidget, NULL, TRUE);
}
```

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# Frequency Thread

```
void _Optlink FreqThread(void* args)
  PRADIOPRIVATE pRadio = (PRADIOPRIVATE) args;
 ULONG ulCnt:
  while (pRadio->ulState & RADIO USBCHECK)
   DosWaitEventSem(pRadio->hEvtFreqChange, SEM_INDEFINITE_WAIT);
   if (!pRadio->ulState)
     break;
     if (pRadio->ulNumRadios &&
        pRadio->Setup.fTurnOn)
        XSTRING strSetup;
        RadioSetFreq(pRadio->Setup.ulCurrentFreq);
        WinInvalidateRect(pRadio->pWidget->hwndWidget,NULL, FALSE);
        DosSleep(80);
        if (RadioGetStereo())
         pRadio->ulState |= RADIO_STEREO;
         pRadio->ulState &= ~RADIO_SCAN; // End Scanning if we tuned in.
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```

# N E T L B USB

# RadioSetFreq

```
APIRET RadioSetFreq(ULONG ulNewFreq)
  double dFreq;
 ULONG ulFreq;
 USBHANDLE Handle;
 APIRET rc;
 UCHAR ucData[8];
  dFreq = ulNewFreq / 100.0;
 ulFreq = ((dFreq+10.7)*80);
  rc = g USBFuncs.pUsbOpen( &Handle,
                            0x04b4,
                            0x1002,
                            USB ANY PRODUCTVERSION,
                            USB OPEN FIRST UNUSED);
  if (!rc)
    rc = g_USBFuncs.pUsbCtrlMessage( Handle,
                                      ulFreq>>8,ulFreq,
                                      1, (UCHAR*) &ucData,
    g USBFuncs.pUsbClose(Handle);
  return(rc);
```

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# N E T L @ B E

# RadioGetStereo

```
BOOL RadioGetStereo()
 USBHANDLE Handle;
 APIRET rc;
 UCHAR ucData[8];
 BOOL fStereo = FALSE;
 rc = g_USBFuncs.pUsbOpen( &Handle,
                             0 \times 04 b4,
                             0x1002,
                             USB ANY PRODUCTVERSION,
                             USB OPEN FIRST UNUSED);
 if (!rc)
    rc = g_USBFuncs.pUsbCtrlMessage( Handle,
                                       0xC0, 0x00,
                                       0, 0x00,
                                       1, (UCHAR*) &ucData,
    fStereo = (ucData[0]&0x01)==0x00;
    g_USBFuncs.pUsbClose(Handle);
  return(fStereo);
```

# N E T L @ B

## RadioPower

```
APIRET RadioPower (BOOL fTurnOn)
 USBHANDLE Handle;
 APIRET rc;
 UCHAR ucData[8];
 BOOL fStereo = FALSE;
 rc = g_USBFuncs.pUsbOpen( &Handle,
                            0x04b4,
                            0x1002,
                            USB ANY PRODUCTVERSION,
                            USB_OPEN_FIRST_UNUSED);
 if (!rc)
   rc = g_USBFuncs.pUsbCtrlMessage( Handle,
                                      0xC0, 0x02,
                                      fTurnOn?1:0, 0,
                                      1, (UCHAR*) &ucData,
    g_USBFuncs.pUsbClose(Handle);
 return(rc);
```

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# IN E T L B USB

# Result: XCenter Radio Widget



## Useful information links

- General info docs etc www.usb.org
- USB device information www.linux-usb.org
- Sources for many linux USB drivers
   <u>www.sourceforge.net</u>
- The OS/2 DDK with sources of USB drivers service.boulder.ibm.com/ddk/
- OS/2 USB Project at <u>www.netlabs.org</u>
  - CVS CVSROOT=:pserver:guest@www.netlabs.org:e:/netlabs.cvs/usb
  - Contact usbguy@netlabs.org

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